

Show #72525: HDRCHA Show #4 Summer Spectacular (7/25/2025-7/27/2025)

350. NRCHA NPD: Non Pro Derby Go: C - Shown: 1

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$2200.00	1	79	One Smart Vintage	Mark Broeckel	211.50	Mark Broeckel

351. NRCHA INPDER: Intermediate Non Pro Derby Go: C - Shown: 1

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1	79	One Smart Vintage	Mark Broeckel	211.50	Mark Broeckel

352. NRCHA LNPDP: Limited Non Pro Derby Go: C - Shown: 1

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1	79	One Smart Vintage	Mark Broeckel	211.50	Mark Broeckel

353. NRCHA SNPD: Select NP Derby Go: C - Shown: 1

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1	79	One Smart Vintage	Mark Broeckel	211.50	Mark Broeckel

- 1 Point Penalties**
- Out of Lead
 - Slipping rein in the bridle
 - Over or under spin 1/4 turn
 - Out of lead each 1/4 circle
 - Scotching or anticipating stop

- 2 Point Penalties**
- Lead missed around end of arena past second corner
 - Not ever changing leads in patterns where there is only 1/2 circle
 - Failure to run by marker before stop is initiated
 - Freezing up in turn
 - Breaking gait
 - Jogging beyond two strides up until one-half circle or one-half arena length
 - On trot in patterns, failure to stop before executing a lope departure
 - A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
 - At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 5 Point Penalties**
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
 - Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

- 0- Score**
- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
 - Two hands on the reins in a bridle or two-rein class
 - Fingers between the reins in a bridle class, except the two rein class
 - Horse balking
 - Bloody mouth (inside)
 - Illegal equipment
 - Leaving working area before pattern is complete
 - Fall of horse or rider
 - Backing more than 2 strides when no back up is called for in the pattern.
 - Jogging in excess of one-half circle or one-half the length of the arena
 - Improper Western Attire
 - Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

		MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor										
		MANEUVER DESCRIPTION	L cC	R Cc	Stop	L 3/4	Stop	R 3/4	St Br			
#	HORSE	MANEUVER	1	2	3	4	5	6	7	8	Penalty Total	SCORE
79	One Smart Vintage	PENALTY					2				2	69.5
		SCORE	0	0	1 1/2	0	0	1 1/2	1 1/2			
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EVENT	HDRCHA Show #4, Spec & Derby	GO-ROUND	1	DATE	7/25/2025	JUDGE	Garth Gardiner
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CLASS	#350 - NRCHA NPD - Non Pro Derby	NATIONAL REINED COWHORSE ASSOCIATION	www.nrcha.com
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GUIDE FOR NEW COW: (At judges' discretion, rider will receive new cow(s) as necessary to show Horse)

- A- Cow that won't run
B- Cow that doesn't respect horse
C- When cow leaves arena

CREDITS

- A- Maintaining control of the cow at all times
B- Exhibiting superior cow sense and natural ability without excessive reining or spurring
C- Degree of difficulty

D- Eye Appeal

1 POINT PENALTIES

- A- Loss of working advantage
C- Cow's head breaks the plane of the 1 point marker
E- Changing sides of arena to turn cow
L- For each length horse runs past cow
P- Working out of position
S- Slipping rein

T- Failure to drive cow past middle marker on first run before initiating the turn

W- Excessive hollering

2 POINT PENALTIES

- A- Going around corner of arena before turning cow
B- In an open field turn animal gets within 3 feet of the end fence before being turned
C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

- D- Dangerous Position
E- Exhausting or overworking before circling cow
H- Hanging up on fence (refusing to turn)
K- Knocking down cow without having working advantage

5 POINT PENALTIES

- A- Not getting a turn each way (5 points each way)
B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.
C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

- A- Turn tail
B- Using two hands on the reins in a bridle or two rein class
C- Fingers between the reins in a bridle class except the two rein class
D- Balking
E- Extremely out of control
F- Bloody mouth (inside)
G- Illegal equipment
H- Leaving working area before pattern is complete
I- Fall of horse or rider
J- Schooling between rein work and cow work
K- Schooling horse between cows, if new cow is awarded
L- If a rider hits or kicks the animal being worked with the romal or reins, in an abusive manner

- N- Improper Western Attire
O- Failure to work in the proper working order

NO SCORE:

- A- Abuse
B- Lameness
NE- Failure of an exhibitor to attempt to work the pattern (fence work)

++ Excellent = +2
+ Very Good = +1
✓+ Good = +1/2
✓ Average = 0
✓- Poor = -1/2
- Very Poor = -1
-- Extremely Poor = -2

#	HORSE	MANEUVER	RUN CONTENT (✓++/+/✓+/✓/✓-/-/-) & 1 POINT PENALTIES							2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal					
79	One Smart Vintage	PENALTY												
		CONTENT	✓	✓	✓+ ✓+ (✓+)	✓	✓	✓+	✓					71
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Judge's Signature

Garth Gardiner