

Show #11025: HDRCHA Show #1 (1/10/2025-1/11/2025)**71. NRCHA CC: Cowboy Class Go: C - Shown: 3**

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
\$219.00	1	77	Lil Pepto Gems	Dusty Otley	205.50	Dick/Peggy Otley
\$146.00	2	78	Pepto Lookin At Me	Paxton Otley	140.00	Dick/Peggy Otley
	3	5	Fancy One Time	Mary Lee White	138.50	Mary Lee White

73. HDRCHA HWRH: HD Womens Ranch Horse Go: C - Shown: 7

Money	Place	Back#	Horse's Name	Exhibitor's Name	Score	Owner's Name
	1	6	Jolly Holly	Kristina Vandersnick	71.50	Kristina Vandersnick
	2	46	Blinded By The Storm	Kassady Helsen	70.00	Jace Sheridan
	3	44	Just Call Me Rich	Samantha Robbins	69.00	Michael Helsen
	4	5	Fancy One Time	Mary Lee White	67.00	Mary Lee White
5T	11		Tooo Tuff	Aubree Knudson	66.50	Ryan Knudson
5T	48		On The Luce One Time	Emily Vandersnick	66.50	Emily Vandersnick
NP	43		Stylish Heritage	Karlee Vandersnick	0.00	Russ Vandersnick

EVENT HDRCHA Show #1	GO-ROUND 1	DATE 1/10/2025	JUDGE Jeremy Meador
CLASS #71 - NRCHA CC - Cowboy Class		NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com	

NRCHA

REINED WORK JUDGE CARD

Effective November 16, 2012

1/2 POINT PENALTIES:

- Not changing leads within the same stride
- Jogging first two strides
- Over or under spin 1/8 turn

1 Point Penalties

- Out of Lead
- Slipping rein in the bridle
- Over or under spin 1/4 turn
- Out of lead each 1/4 circle
- Scooting or anticipating stop

2 Point Penalties

- Lead missed around end of arena past second corner
- Not ever changing leads in patterns where there is only 1/2 circle
- Failure to run by marker before stop is initiated
- Freezing up in turn
- Breaking gait
- Jogging beyond two strides
- On trot in patterns, failure to stop before executing a lope departure
- A stop in the first 1/4 of the circle, after a lope departure, is a break of gait.
- At end of pattern, failure to hesitate to demonstrate completion of pattern.

- 0- Score

- Failure to complete the pattern as given (i.e. over under spin more than 1/4 turn)
- Two hands on the reins in a bridle or two-rein class
- Fingers between the reins in a bridle class, except the two rein class
- Horse balking
- Bloody mouth (inside)
- Illegal equipment
- Leaving working area before pattern is complete
- Fall of horse or rider
- Backing more than 2 strides when no back up is called for in the pattern.
- Jogging in excess of one-half circle or one-half the length of the arena
- Improper Western Attire
- Failure to work in the proper working order

NO SCORE:

- Abuse
- Lameness

NE - Failure of an exhibitor to attempt to work the pattern.

5 Point Penalties

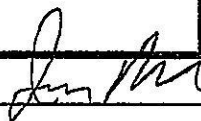
- Spurring or hitting in front of cinch at any time or excessively whipping or spurring the horse.
- Blatant disobedience including kicking, biting, bucking, rearing, and striking or obviously insubordinate.

NOTE: Judge may blow his/her whistle at anytime to terminate the work.
A score of zero will be given if the work is not complete at that time.

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor												
#	HORSE	MANEUVER DESCRIPTION	L Cc	R Cc	Stop	L 3/4	Stop	R 3/4	St Bk		Penalty Total	SCORE
78	Pepto Lookin At Me	PENALTY										71
		SCORE	0	0	+1/2	0	+1/2	0	0			
5	Fancy One Time	PENALTY										68 1/2
		SCORE	0	-1/2	-1/2	0	-1/2	0	0			
77	Lil Pepto Gems	PENALTY										70
		SCORE	0	0	+1/2	-1/2	+1/2	0	-1/2			
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		SCORE										

Judge's Signature: _____



EVENT HDRCHA Show #1	GO-ROUND 1	DATE 1/10/2025	JUDGE Jeremy Meador
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CLASS #71 - NRCHA CC - Cowboy Class	NATIONAL REINED COWHORSE ASSOCIATION www.nrcha.com
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GUIDE FOR NEW COW: (At Judges' discretion, rider will receive new cow(s) as necessary to show Horse)

A- Cow that won't run

B- Cow that doesn't respect horse

C- When cow leaves arena

CREDITS

A- Maintaining control of the cow at all times

B- Exhibiting superior cow sense and natural ability without excessive reining or spurring

C- Degree of difficulty

D- Eye Appeal

1 POINT PENALTIES

A- Loss of working advantage

C- Cow's head breaks the plane of the 1 point marker

E- Changing sides of arena to turn cow

L- For each length horse runs past cow

P- Working out of position

S- Slipping rein

T- Failure to drive cow past middle marker on first run before initiating the turn

W- Excessive hollering

2 POINT PENALTIES

A- Going around corner of arena before turning cow

B- In an open field turn animal gets within 3 feet of the end fence before being turned

C- Failure to change sides after a circling turn prior to the first circle

3 POINT PENALTIES

D- Dangerous Position

E- Exhausting or overworking before circling cow

H- Hanging up on fence (refusing to turn)

K- Knocking down cow without having working advantage

NRCHA

**COW WORK
JUDGE CARD**

Effective November 16, 2023

5 POINT PENALTIES

A- Not getting a turn each way (5 points each way)

B- Spurring or hitting in front of cinch at anytime or excessively whipping or spurring the horse.

C- Blatant disobedience including kicking, biting, bucking, rearing and striking or obviously insubordinate

NOTE: Judge may blow the whistle at anytime to terminate the work. A score of zero will be given if the work is not complete at that time.

0- SCORE

A- Turn fail

B- Using two hands on the reins in a bridle or two rein class

C- Fingers between the reins in a bridle class except the two rein class

D- Balking

E- Extremely out of control

F- Bloody mouth (inside)

G- Illegal equipment

H- Leaving working area before pattern is complete

I- Fell of horse or rider

J- Schooling between rein work and cow work

K- Schooling horse between cows, if new cow is awarded

L- If a rider hits or kicks the animal being worked with the rumal or reins, in an abusive manner

N- Improper Western Attire

O- Failure to work in the proper working order

NO SCORE:

A- Abuse

B- Lameness

NE- Failure of an exhibitor to attempt to work the pattern (fence work)

+ Very Good = +1

✓+ Good = +1/2

✓ Average = 0

✓- Poor = -1/2

- Very Poor = -1

#	HORSE	MANEUVER	RUN CONTENT (+1 ✓ +1 ✓ -1 -)							& 1 POINT PENALTIES				2 PT PENALTY	3 PT PENALTY	5 PT PENALTY	Penalty Total	SCORE
			Boxing	Rating	Form & Quality of Turns	Circling	Position & Control	Degree of Difficulty	Eye Appeal									
78	Pepto Lookin At Me	PENALTY															I	0
		CONTENT	✓		2													
5	Fancy One Time	PENALTY																
		CONTENT	✓	✓+	ⓐ ✓	✓	✓	✓	✓	✓	✓							70 1/2
77	Lil Pepto Gems	PENALTY	A															
		CONTENT	✓	✓	LC -	✓	ⓑ ✓	✓	✓	✓	✓							67
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Judge's Signature: 

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CREDITS
 Box, Run & Rate, Stop, Position, Degree of Difficulty, Eye Appeal



STEER STOPPING JUDGE CARD

Effective November 16, 2023

NEGATIVE RUN CONTENT

Nervous in box, turns head severely, squats in corner, stopping crooked

SCORING

Will be on the basis of 60-80, with a 70 denoting an average performance.

Each maneuver will be scored from a + 1 1/2 (excellent), to a - 1 1/2 (extremely poor), in 1/2 point increments. Time limit is 60 seconds with a two loop limit.

PENALTIES:

Penalty 2 - Freeze-up in box; Jumping the barrier; Scotching

Penalty 3 - Missing first loop; Taking off illegal catch

Penalty 5 - Refusing to enter box; Breaking barrier; Rearing up in box; Running into steer; Blatant disobedience.

Penalty Score 0 - Loss of rope; Failure to make legal catch; Failure to dally; Fall of horse or rider; Excessive schooling; Whipping or hitting horse with rope; Failure of horse to stop steer's forward motion; Improper Western attire, working out of order

NO SCORE

Abuse; Lameness

NE - Failure of an exhibitor to attempt to work the pattern

MANEUVER SCORES: +1 1/2 Excellent, +1 Very Good, +1/2 Good, 0 Correct, -1/2 Poor, -1 Very Poor, -1 1/2 Extremely Poor											
#	HORSE	MANEUVER	Box	Run & Rate	Stop	Position	Eye Appeal	Deg. Of Difficulty	Loop	Penalty Total	SCORE
78	Pepto Lookin At Me	PENALTY									
		SCORE	✓	✓+	-	✓-	✓	✓			69
5	Fancy One Time	PENALTY							-3		
		SCORE	✓+	✓-	0	✓-	✓	✓			0
77	Lil Pepto Gems	PENALTY							-3		
		SCORE	✓+	✓	✓+	✓+	✓	✓			68 1/2
		PENALTY									
		SCORE									
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Judge's Signature: _____



WORKING RANCH HORSE

Date:	January 11, 2025
Show:	HDRCHA Show #1
Class:	Women's Working Ranch Horse
Judge:	Jeremy Meador

1 point

- A - Loss of working advantage
- C - Using the corner or the end of the arena to turn the cow when going down the fence
- E - Changing sides of arena to turn cow
- L - For each length horse runs past cow
- P - Working out of position
- R - Two-loop catch in amateur and youth classes
- S - Slipping rein
- T - Failure to drive cow past middle marker on first turn
- V - Over-bridled (per maneuver)
- W - Out of frame (per maneuver)

2 points

- A - Going around the corner of the arena before turning cow
- B - In an open field turn animal gets within 3 feet of the end fence before being turned
- R - Failure to catch if roping in amateur and youth classes

3 points

- E - Exhausting or overworking the cow before circling or roping
- H - Hanging up on the fence (refusing to turn)
- K - Knocking down the cow without having a working advantage
- R - Two-loop catch when roping in open/cowboy classes

5 points

- A - Failure to turn the cow both directions on the fence
- B - Spurring or hitting in front of cinch at any time
- C - Blatant disobedience
- E - Use of either hand to instill fear/praise
- R - Failure to catch when roping in open/cowboy classes

Off Pattern (OP) - to be placed below horses performing all maneuvers

- A - Turning tail
- B - Use of two hands (except in snaffle bit or hackamore)
- C - More than one finger between split reins or any fingers between romal reins
- E - Repeated blatant disobedience
- J - Schooling after entering the arena prior to calling for cow
- K - Schooling horse between cows, if new cow is awarded
- N - Failure to attempt any part of the class
- R - Complete loss of rope in Open/Cowboy class

Disqualified - 0 Score

- A - Abuse
- B - Lameness
- D - Disrespect or misconduct
- G - Illegal equipment
- F - Fall of horse/rider
- N - Improper western attire
- H - Leaving arena before run is complete
- J - Bringing the cow straight over backwards landing on its back or head

MANEUVER SCORES														
Each horse/rider combination is scored between 0-100 points and automatically begins the run with a score of 70 points														
-1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent														
FENCE TURNS														
ROPING														
PENALTIES														
2 POINT 3 POINT 5 POINT														
Penalty Total														
Score														
Off Pattern														
Entry #	Boxing	Rating	L	R	Track & Rate	Stop & Hold	Position & Control	Degree of Diff.	Eye Appeal	2 Point	3 Point	5 Point	Penalty Total	Score
1	Stylish Heritage	MANEUVER SCORE	✓	✓	✓						R			0
2	Fancy One Time	MANEUVER SCORE	✓	✓	✓	✓	✓	✓	✓		R			67
3	Tooo Tuff	MANEUVER SCORE	✓	-	✓	✓	✓	✓	✓		R			66 1/2
4	Jolly Holly	MANEUVER SCORE	✓	✓	✓	✓	✓	✓	✓					71 1/2
5	Blinded By The Storm	MANEUVER SCORE	✓	✓	✓	✓	✓	✓	✓					70
6	On The Loco One Time	MANEUVER SCORE	✓	✓	✓	✓	✓	✓	✓		R			66 1/2
7	Just Call Me Rich	MANEUVER SCORE	✓	✓	✓	✓	✓	✓	✓					69
		MANEUVER SCORE												

Judge's Signature: